#### **Cheddleton Parish Council**

### MINUTES OF THE BURIAL GROUND COMMITTEE MEETING HELD IN THE CRAFT CENTRE MEETING ROOM ON TUESDAY, 25th. FEBRUARY 2020.

ATTENDANCE Vice-Chairman – Councillor G. W. Salt.
Councillor - M. Ahmad, M.T. Bowen, H.R. Jennings, Mrs. L. M. Salt.

**APOLOGIES** Apologies for absence were received from: - Councillor S. Scalise & Mr. R. J. Richards.

**MINUTES** The minutes of the meeting of the 8<sup>th</sup>. October 2019, taken as read, were confirmed as a true and accurate record and signed by the Chairman.

#### 1029 MATTERS ARISING

There were no matters arising from the minutes.

#### 1030 CORRESPONDENCE

There was no correspondence read.

## 1031 <u>UPDATE ON AUDIT RECOMMENDATION FACULTY FOR WORKS CARRIED</u> OUT After investigating further there is no requirement to apply for a faculty for works to be carried out so no further action is required.

# 1032 BURIAL PLOTS ON NON-CONSECRATED GROUND – ST. EDWARD'S LAWN CEMETERY There is space on the side of the cemetery that backs onto the main road so it was suggested that this be designated for all other/no religious beliefs being space for 12 plots on non-consecrated ground and as there is plenty of space there is no need to reserve the plots. All members agreed that this was the right thing to do.

#### 1033 <u>ANY WORKS REQUIRED – ST. EDWARD'S LAWN CEMETERY</u> None were reported.

#### 1034 TREE WORKS – ASYLUM BURIAL GROUND

Councillor Jennings had reported that the wall alongside the Burial Ground was in danger of collapse since the storms as the trees on Wall Lane Terrace side are moving. The Clerk has reported the issue to Steve Massey at SMDC as well as required permission to tidy actual burial ground up as the trees are subject to TPO. Awaiting his response.

#### 1035 ANY WORKS REQUIRED – ASYLUM BURIAL GROUND

None were reported but the bulbs that were planted are looking good.

#### 1036 ANY WORKS REQUIRED - CHEDDLETON LAWN CEMETERY

None were reported.

#### 1037 FORWARD AGENDA ITEMS

None were raised.

Chairman.